



ONE INTERNET DAY: Nov 2013
Collaboration Rules!
Preparing Youth for a
Globally Connected Future

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Join the conversation <http://twitter.com/globalschoolnet>

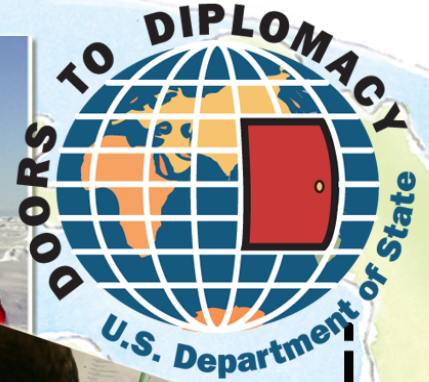
Global Project-Based Collaboration

iPOPP

International Projects
or Partners Place

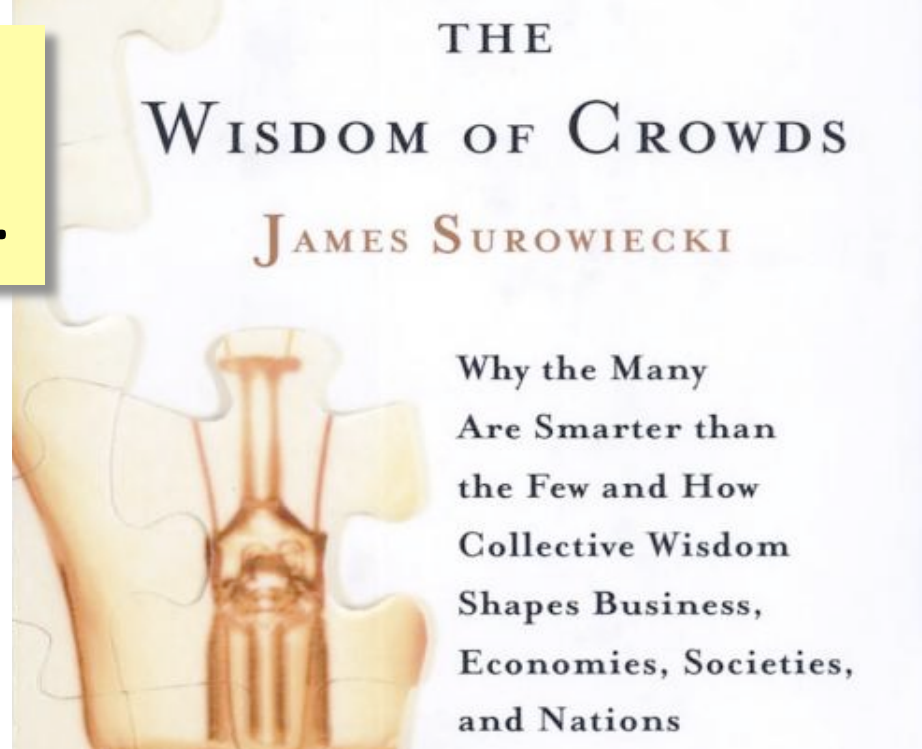
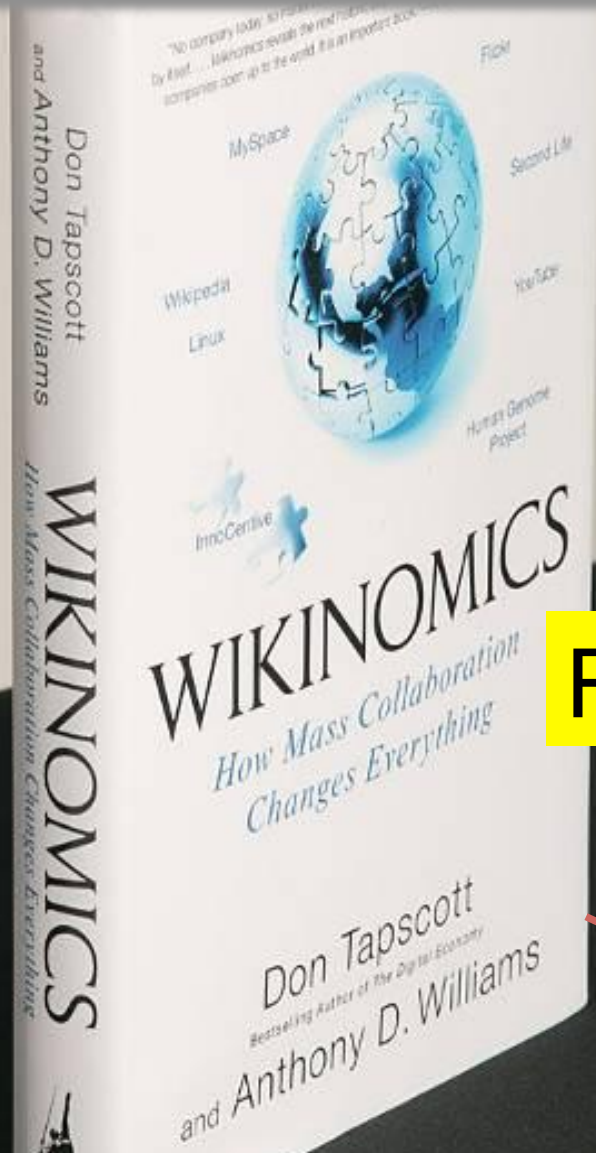
21st Century Learning Projects, Competitions, and Online Expeditions!

Standards-based, collaborative,
and geared to connecting
US students with students worldwide
... to explore community,
cultural and scientific issues!

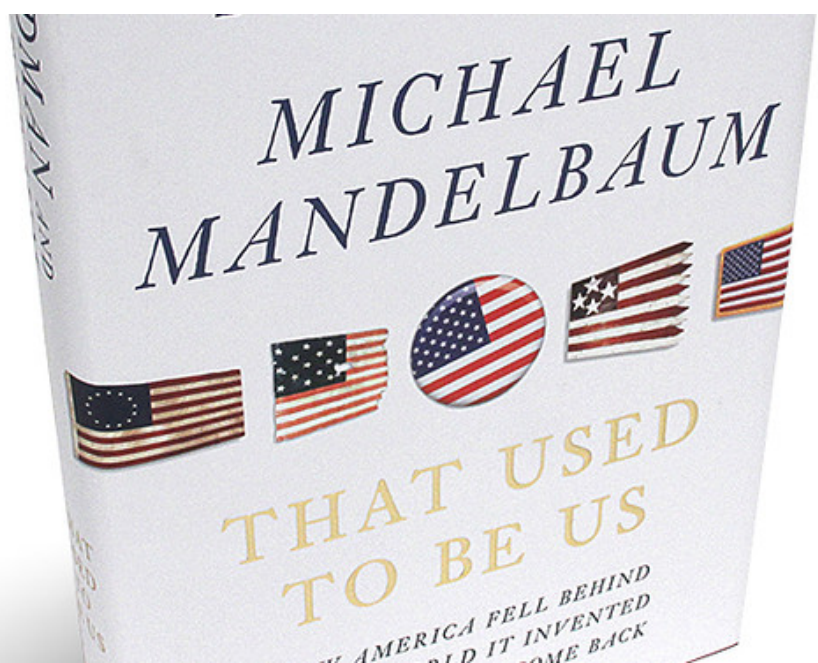


GlobalSchoolNet.org

Rule #1: Learn what the experts are saying.



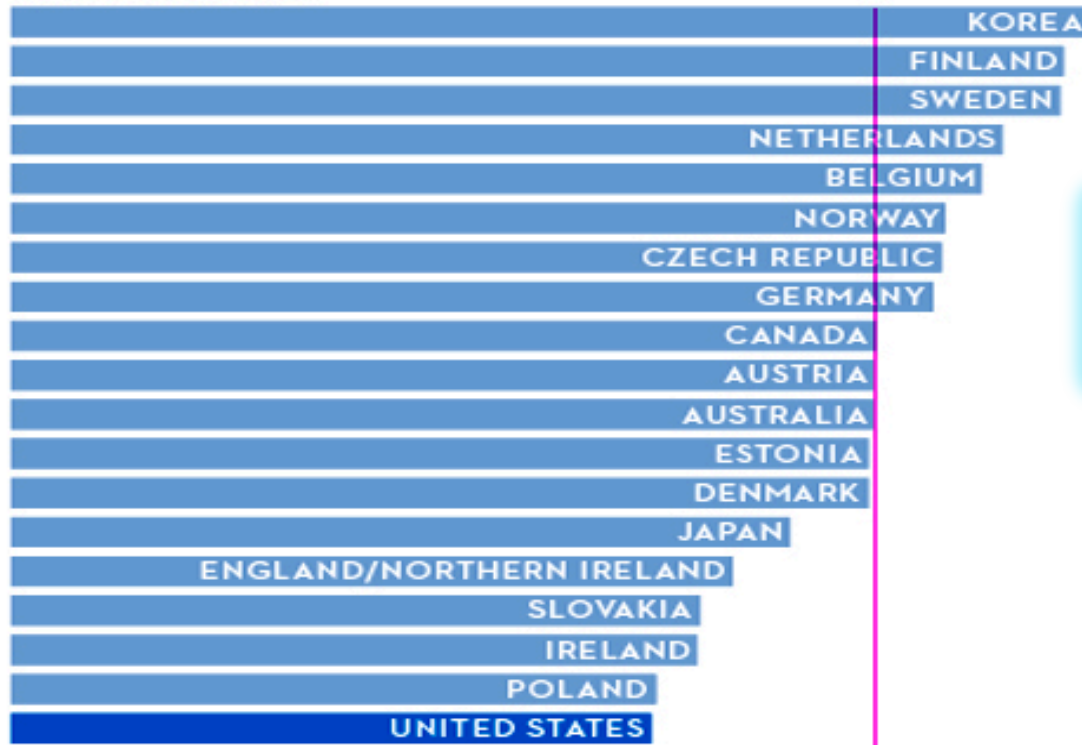
Read Me



PROFICIENCY IN PROBLEM-SOLVING

AMONG SIXTEEN-TO-TWENTY-FOUR-YEAR-OLDS

O.E.C.D. MEMBERS

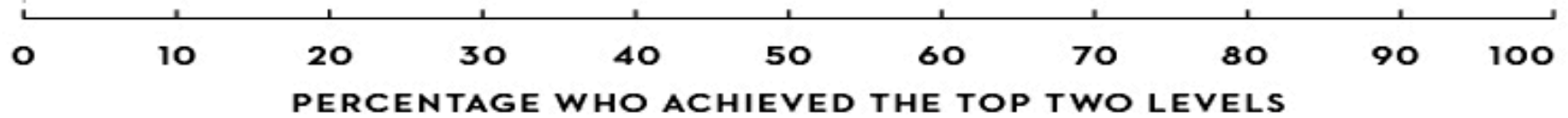


Global Competencies

NON-O.E.C.D. MEMBERS



AVERAGE



Source: O.E.C.D. Survey of Adult Skills (P.I.A.A.C.) (2012)

Rule #2: Prioritize your goals.

Rank from 1 to 8

1 = most important

8 = least important

A. Workforce Readiness

Give youth the skills that they will need to be successful in the workforce.

B. Basic Literacy

Ensure that every student has core literacy skills, including reading, writing, & math.

C. Critical Thinking

Teach youth to be critical thinkers and problem solvers.

D. Greater Good

Prepare youth to contribute to the greater good of society and to benefit humanity.

E. Informed Voting

Prepare youth for their future participation in the democratic process.

F. Self-Actualization

Encourage students to explore their individual potential and creativity.

G. Moral Values

Teach youth the importance of respect and not harming others.

I. Health & Longevity

Prepare youth to be healthy and live as long as possible.

Pooled Data Analysis

These projects involve the collection of data at two or more sites which is then combined for further analysis. Projects that require lots of data that can be collected by numerous classes are especially suited to this type of collaboration.

Social Action

These are action-oriented, multicultural humanitarian projects that seek to accomplish beneficial results in specific locations. They can focus on environmental issues, endangered species, human welfare, or any other topic where there is an important contribution to be made.

Information Exchange

Collect and exchange information on a specific topic or theme: animals and insects, rocks and geology, water quality, medicinal plants, weather, astronomy, seasonal observations, historic trees... anything that can be studied is fair game.

Travel Buddy

This is a specific type of Keypal or Global Classroom project that involves the classroom exchange of one or more stuffed animals or toy characters. These projects foster a rich array of writing activities among all students, including reluctant writers, and are very popular. Visit our classic [Woodsy Project](#) for more information.

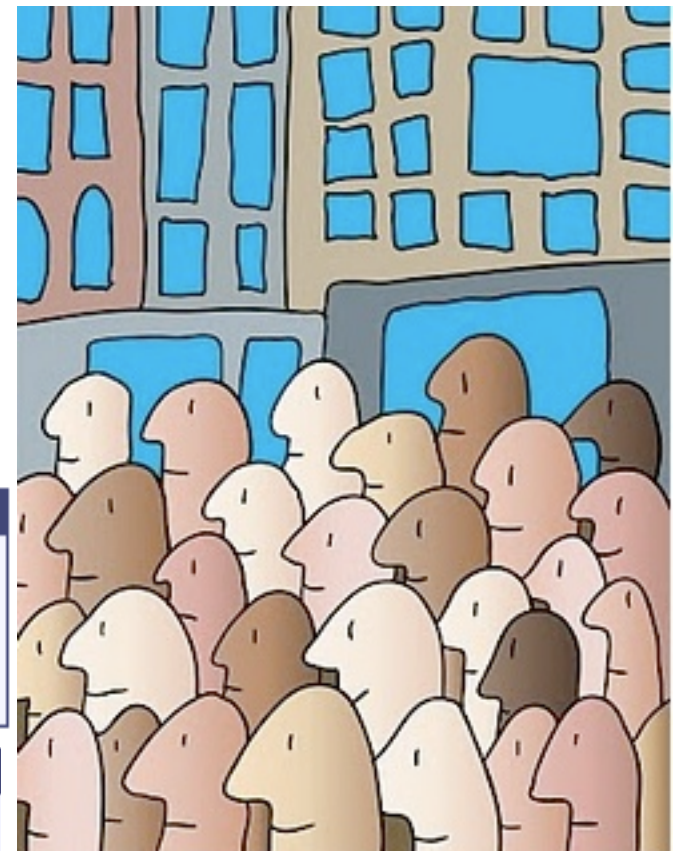
Sequential Creation

Classes create something- a poem or story or narrative, a picture, sequentially by passing the creation from one class to the next. Each class adds or modifies the creation and then passes it along. When it's finished, everybody shares the finished product.

Electronic Publishing

These projects publish original student creations: writing, research, art, music, etc. Many publishing formats are used: online magazines, anthologies, newspapers, web sites or galleries that feature student-created work.

Rule #3: Identify the added value.



INTERNET PROJECTS REGISTRY



This is the original clearinghouse for collaborative projects from across the globe - projects hosted by the Global SchoolNet Foundation, other reputable organizations, and outstanding partner projects conducted by teachers worldwide! Whether you choose to join an existing project or announce one of your own, GSN's Projects Registry promises to save you time!

- Browse new projects
- Add your own project
- Search for projects
- Edit your project announcements

Related Resources

Join or Browse Hilites
Subscribe to our Hilites mailing list to receive these projects announcements in your email as they are posted.



Visit our OCL Center: Useful tools and resources to help you with Online Collaborative Learning.

K12 Opportunities
Receive advance notice about conferences, educational Web sites, jobs and other programs and opportunities geared towards the K-12 community.

Browse Current Projects [top](#)

- There are **0** future projects that will begin in the coming weeks.
- There are **27** current projects in progress; **17** of them are still accepting registrations.
- There are **2574** archived projects that have been completed.

Browse future/current projects:

- 0 future projects
- 17 current open projects
- All 27 current projects

For students aged

05 to 19 years

Submit

Browse projects that begin in:

For students aged

05 to 19 years

Submit

Curriculum Fit (select all that apply):

- Arts
- Business
- Language
- Physical Education/Sports
- Social Studies
- Math
- Science
- Technology
- Information Technology
- Vocational Education
- Community Interest
- Health *
- History *

Rule #5: Get youth involved now.

Techno Exchange

- Email, List server
- Live Audio/Video Conference
- Live Text Conference: IRC, Chat, IM
- Desktop Document Sharing
- Discussion Forum
- Postal Mail *
- FTP *

Information Types

- Database: data, analysis *
- Text: stories, essays, letters *
- Graphics: photo, draw, paint *

- Audio: files, clips, CDs, tapes *
- Video: files, clips, CDs, tapes *
- Cultural Packages via postal mail *

Exchange Technologies

- Student created Webs *
- Digital Portfolios *
- Web-published *
- Blogs *
- Voice over IP *

Collaboration Types Used (select all that apply; mouse-over item to see definition; These categories are found only on new projects added after Aug. 2004) [more...](#)

Interpersonal Exchange

- Keypals *
- Electronic Appearance or Q & A *
- Expert Mentoring *

Information Collection

- Information Exchange *
- Database Creation *
- Live Expedition *
- Pooled Data Analysis *

Problem Solving

- Information Search *
- Peer Feedback *
- Parallel Problem Solving *

- Sequential Creation *
- Virtual Meeting or Gathering *
- Simulation *
- Social Action *

Interpersonal Exchange

- Intercultural Exchange *
- Travel Buddy *
- Global Classroom *
- Impersonation *

Information Collection

- Electronic Publishing *



Collaboration Rooms

iPoPP.org

Rule #4: Create a collaboration space.

Community Outreach & Education Campaigns

NGO, Charity, Foundation Initiatives

Social Collaboration and Learning Projects

Government Programs

Online Project Collaboration
with a Global Reach

[Learn more](#)

Are You Ready to Engage?

Engage by...

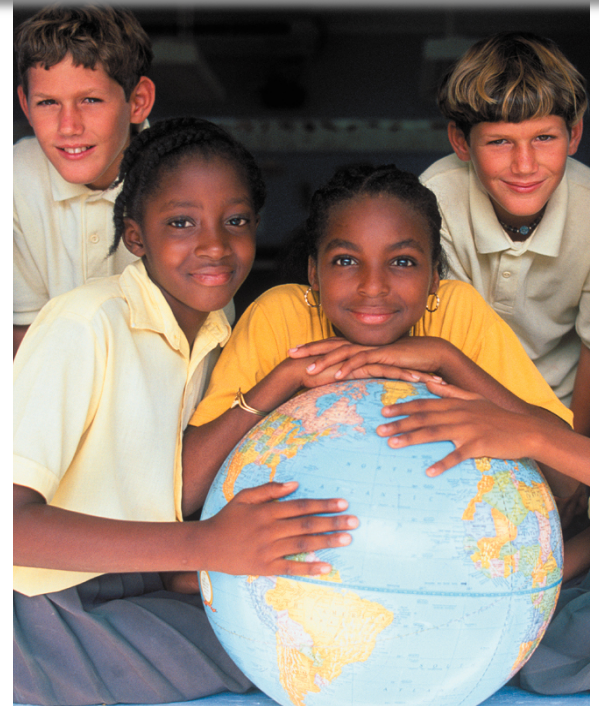
connecting youth & educators
worldwide to enhance collaboration
and benefit humanity.

<http://www.youtube.com/watch?v=5-IkDSeh7KA>



- Collaborative learning through Project-Based Environment
- Project management skills
- Reflections through Project Narratives
- Critical thinking through Peer Evaluation
- Online Publishing to document off-line research
- Focus on local community; Global learning
- International participation; 109 countries; students ages 5-19 & teacher prep institutions

Rule #6: Make it authentic.



Projects due
March 2014

[Learn more](#)

CyberFair Civic Responsibility

Category: 1. Local Leaders
John Muir School
San Diego, California, UNITED STATES

John Muir School
105 students ages 5-18

[Content-driven collaboration](#)



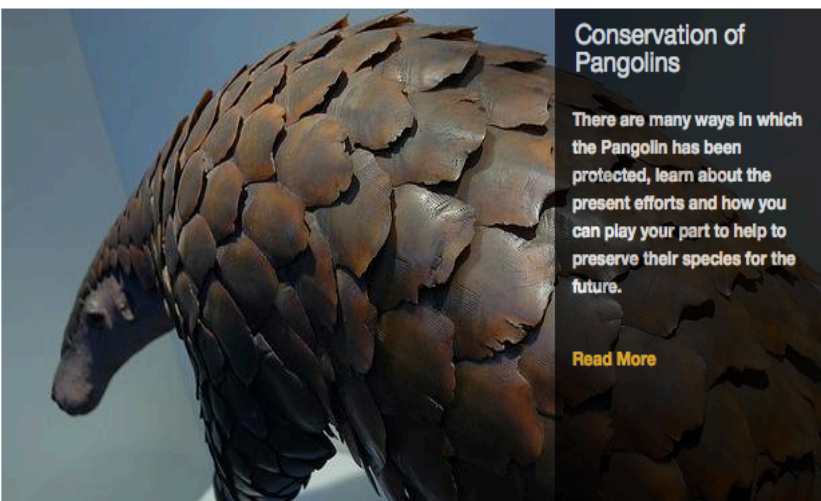
**At Muir we believe that each person
can make difference and that each
small step is important.**

CyberFair Environmental Issues



“We are striving to raise awareness about climatic impacts, pollution, urbanisation and other human impacts as animal habitats are being destroyed”

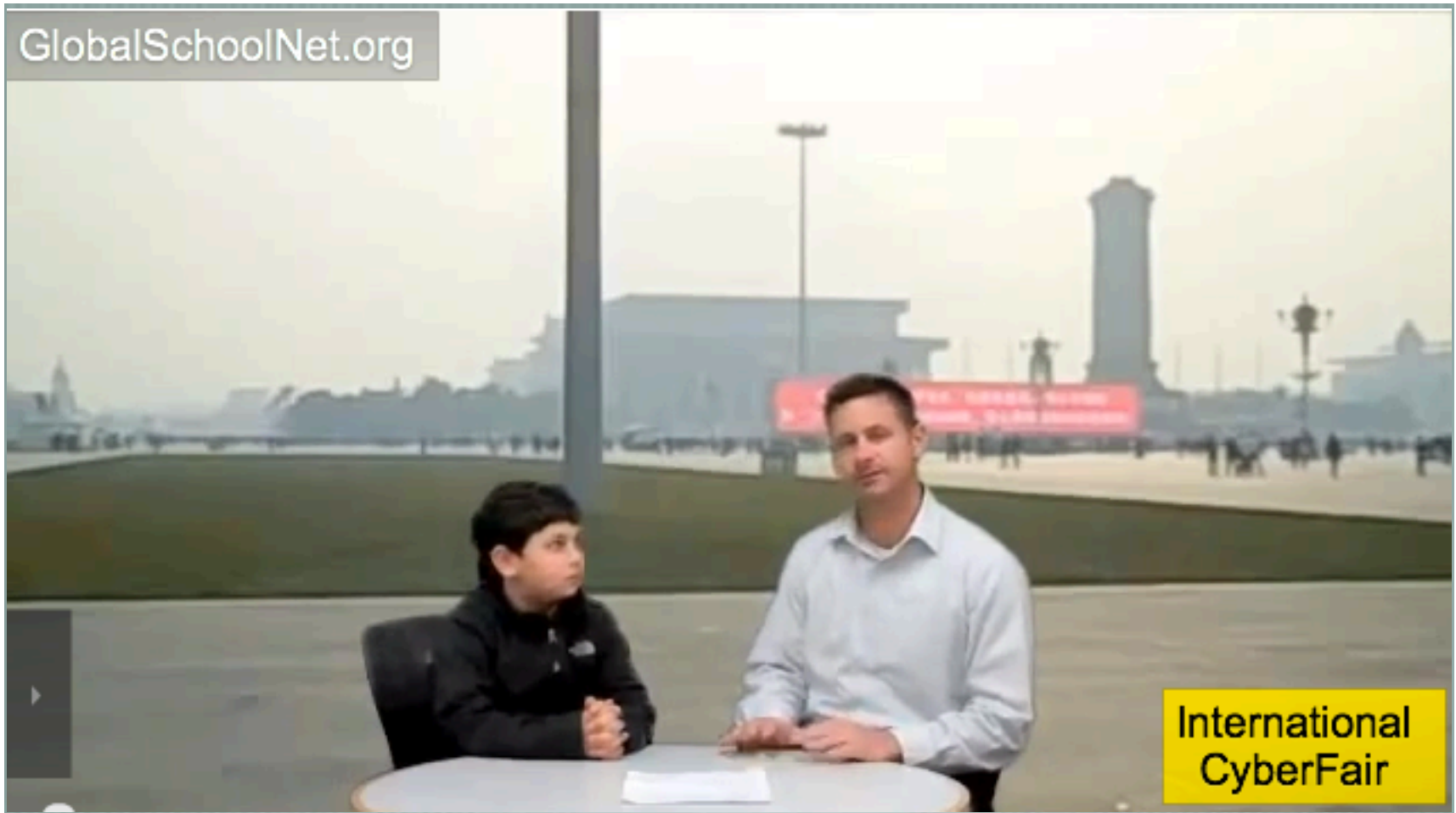
[Tools](#)
[Team members](#)



Category: 7. Environmental Issues
AUSTRALIA, NSW, Burwood
Title: Worldly Animals (Animal Conservation)



Are you smarter than a 5th grader?



<http://youtu.be/437ixlFwnhY>

Rule #7: Take the first step today.

1. Visit the [Projects Registry](#) and join or submit a collaborative project
2. Participate in [CyberFair](#)
3. Create your own [iPoPP](#) Collaboration room
4. Partner with us.
5. Connect with us!





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[Donate Now!](#)

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